CITY OF CARLSBAD BEACH PRESERVATION COMMITTEE AGENDA

DATE: July 10, 2018

TIME: 4:00 p.m. - 5:30 p.m.

PLACE: Parks & Recreation Administration Conference Room

799 Pine Ave, Ste. 200 Carlsbad Ca 92008 (760) 434-2826

NOTICE TO THE PUBLIC:

IF A MEMBER OF THE PUBLIC DESIRES TO ADDRESS THE COMMITTEE ON AN ITEM LISTED ON THE AGENDA, A WRITTEN REQUEST FORM MUST BE FILED WITH THE CLERK PRIOR TO THE TIME THE COMMITTEE CONSIDERS THE ITEM. WHEN YOU ARE CALLED TO SPEAK, PLEASE COME FORWARD AND STATE YOUR NAME, ADDRESS AND ITEM NUMBER. EACH MEMBER OF THE PUBLIC WILL BE PERMITTED TO SPEAK FOR UP TO THREE MINUTES, UNLESS THE PRESIDING OFFICER HAS ANNOUNCED A SHORTER DURATION AT THE COMMENCEMENT OF THE ITEM UNDER CONSIDERATION. MEMBERS OF THE PUBLIC DESIRING TO ADDRESS THE COMMITTEE ON ITEMS NOT APPEARING ON THE AGENDA MUST SUBMIT A SPEAKER SLIP BEFORE PUBLIC COMMENT IS CALLED.

All persons requiring assistance or auxiliary aids in order to effectively participate may contact the Parks & Recreation Administration Office at least 24 hours prior to the meeting to arrange for reasonable accommodations.

<u>C/</u>	ALL TO ORDER/ROL	LE CALL		
<u>BF</u>	PC MEMBER	PETRUCCI	MCEACHERN	_ PRIETTO
	LANG	PION-GOUREAU	BRIGGS	_ STEINDLBERGER
<u>CI</u>	TY/STATE STAFF	DONNELLY-TERRE	YTROJANOWSKA	_ LANCASTER
	ALVAREZ _	URBACH	THOMPSON	
<u>P</u> L	IBLIC COMMENT			
APPROVAL OF MINUTES Meeting of May 8, 2018				
AGENDA ITEMS				
1.	Buena Vista Lagoon Foundation Activities			INFORMATION
	Regg Antle, BV Lagoon Foundation President, will provide an update.			
2.	State of CA Department of Parks & Recreation Activities			INFORMATION
	Lisa Urbach, Interim Sector Superintendent, will provide an update.			
3.	Carlsbad Watershed Protection Program and Beach Clean-Up Events			INFORMATION
	Hallie Thompson, Environmental Specialist II, will provide an overview.			
4.	Ocean Street Beach Access Improvements Project			INFORMATION
	Kyle Lancaster, Parks Services Manager, will provide an update.			
NEXT MEETING – September 11, 2018 at 4:00 p.m.				
<u>ADJOURNMENT</u>				